

# What's Different for EUV masks ?

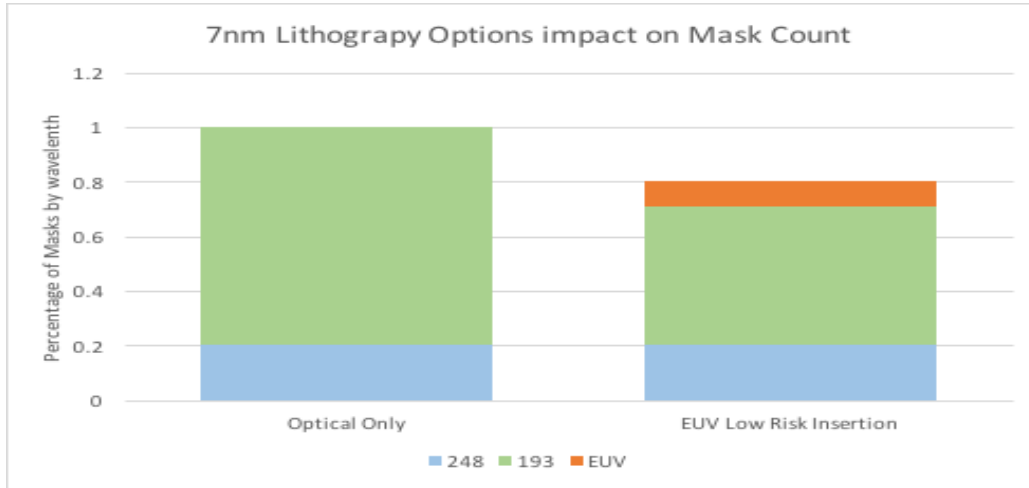
GLOBALFOUNDRIES – Tom Faure, Jed Rankin



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# EUV Benefits GLOBALFOUNDRIES 7nm

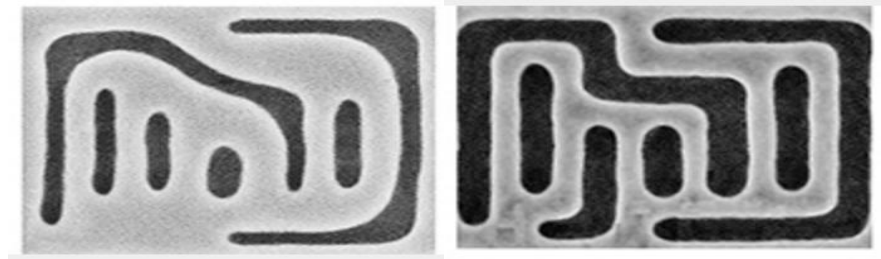


## Multiple Fab Benefits:

- ❑ Lithographic Performance
  - Device performance
- ❑ Wafer Cycle Time
  - Faster Development
  - Faster Prototyping
  - Faster Production

## 7nm Cycle Time Impact:

- ❑ ~60 day reduction in development
- ❑ ~31 day reduction in production
- ❑ *Larger benefit at 5nm node with ~20% more 193 levels required for optical-only solution*



193 Multipatterning

EUV Single-exposure

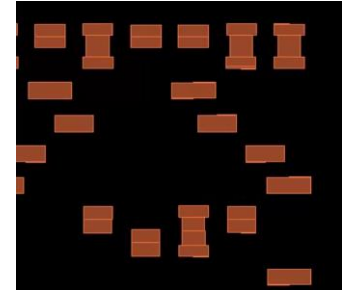
Samsung, VLSI 2017

# 7nm EUV vs. Optical Mask comparison

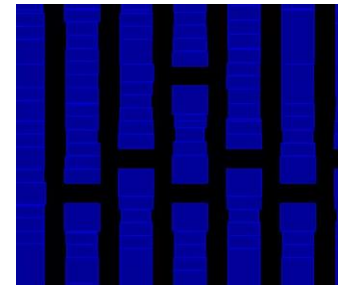
## Physical Design Differences:

		7nm Optical	7nm EUV	5nm EUV
Contacts / Vias	Number of Masks per layer	2-4	1	1
	Tone	CP	CN	CN
	Primary Feature size on Mask (4x)	250nm	70nm	55nm
	SRAFs (4X)	50-60nm opaque	None *	30nm clear
Cuts / Metals	Number of Masks	3	1	1-2*
	Tone	CP/CN	CN	CN + CP
Fin/Gate (5nm)	Minimum Feature size on Mask (4x)	200nm	50 nm	45nm
	SRAFs	54nm opaque 60nm clear	None	24nm clear 30nm opaque

EUV Contact



EUV Metals



EUV allows design relaxation to Circa 32/28 nm

- Bidirectional Metals Allowed
- Relaxed local density (minimum SRAF)
- Simplified OPC (still requires MBOPC)

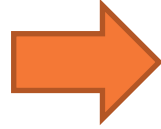
→ *ILT not needed for 7nm EUV, but may be used*

# Unique EUV mask requirements → MBMW

Benefit for 7nm, required for 5nm

## Performance

- Resolution (40nm → 24nm)
- Line Edge Roughness (4nm → 2nm)
- Local CDU (2.5nm → 1.5nm)
- Image Placement (2.5nm → 1.5nm)



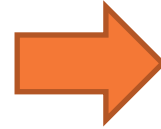
Low Sensitivity  
Resists



Multibeam  
Writer

## Design

- Shot Count (ILT)
- Data Density (SRAF)



Long Write  
Times

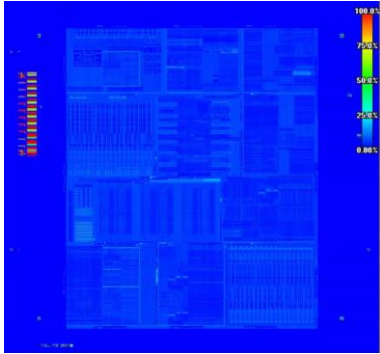
7nm Requirements  
5nm Requirements

MBMW tools originally developed with expectations of high shot-count and data density

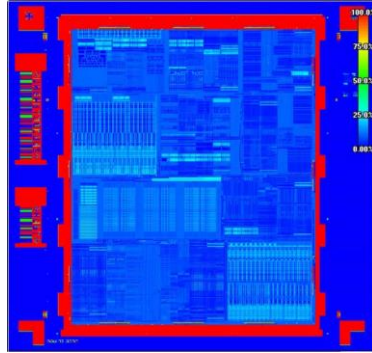
EUV allows relaxation of shot/vertex density → Initial EUV layers will have no SRAF, less fill, no PRAF

# CA Mask Comparison

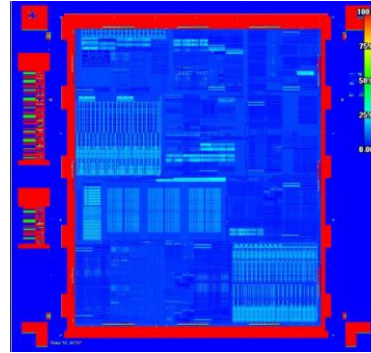
EUV CA: PCAR  
4.9% Open Area



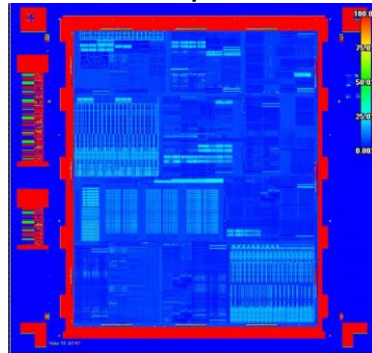
Opt CA-1 : NCAR  
90% Open Area



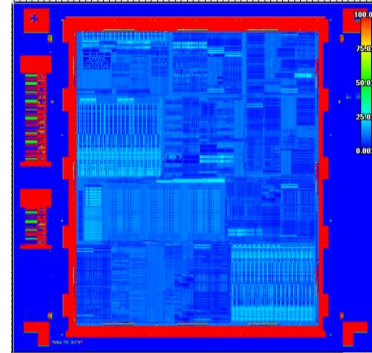
Opt CA-2 : NCAR  
92% Open Area



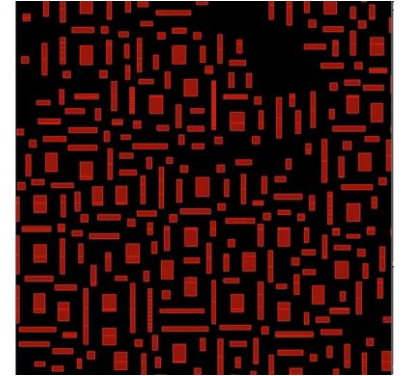
Opt CA-3 : NCAR  
91% Open Area



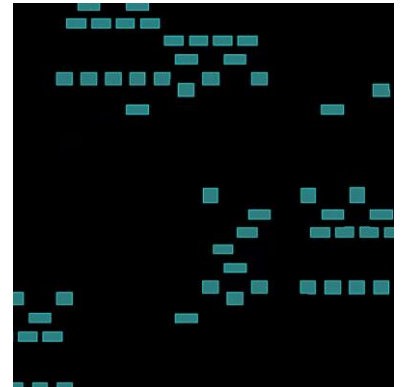
Opt CA-4: NCAR  
85% Open Area



Optical Mask Design

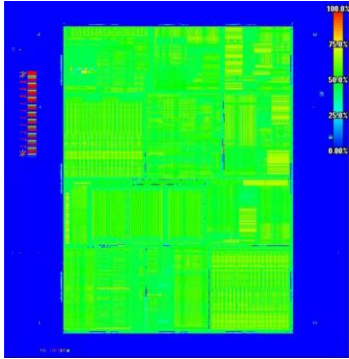


EUV Mask Design

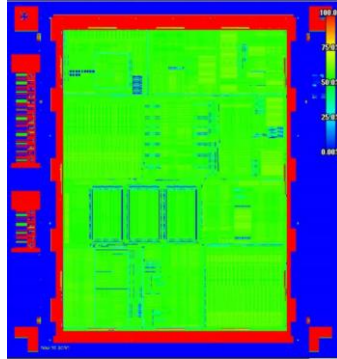


# M1 Mask Comparison

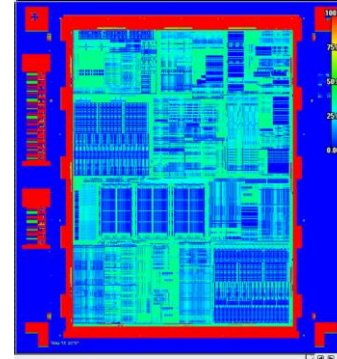
EUV M1: **PCAR (PTD)**  
49% Open Area



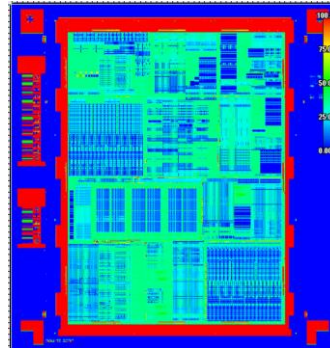
Opt M1-1: **NCAR (NTD)**  
45% Open Area



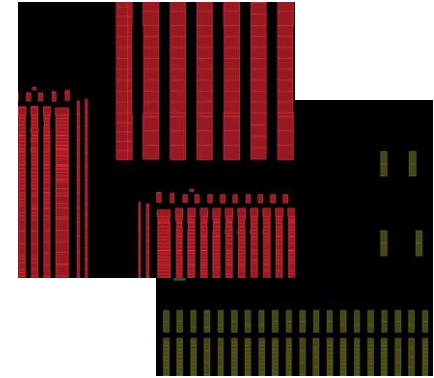
Opt M1-2: **NCAR**  
74% Open Area



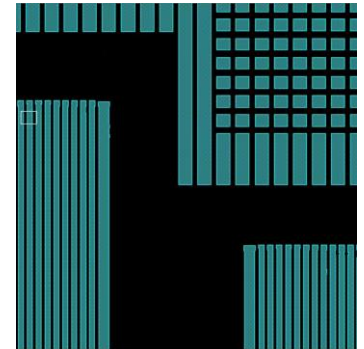
Opt M1-3: **NCAR**  
69% Open Area



Optical Mask Design



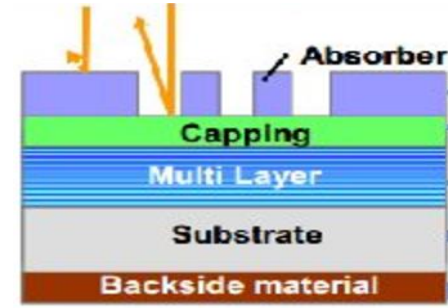
EUV Mask Design



# EUV Specific Mask Challenges

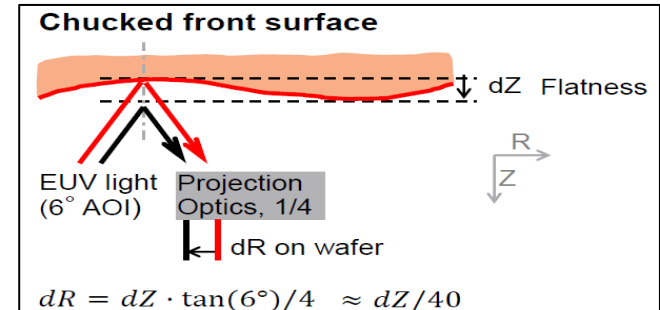
## Materials & Structure:

- ❑ Importance of Blank defects (mirror)
- ❑ Introduction of Ta and Ru for RIE & repair
- ❑ Black-Border & Out-Of-Band suppression
- ❑ Backside and Cleanliness
- ❑ Flatness & Thickness requirements
- ❑ Lack of Pellicle at HVM introduction
- ❑ New (Thinner) absorbers (post 7nm)
  - repair, integration and durability challenges



## Equipment

- ❑ MBMW for CD, I/P, LER LCDU performance
- ❑ Use of Non-actinic inspection (DUV or SEM)
- ❑ Limited AIMS availability (lead time)
- ❑ Anamorphic Scaling (timing= beyond 5 nm)
  - minimal impact expected (handled during fracture)
- ❑ Equipment extendability (Inspection, AIMS, writers, repair)



# EUV Specific Mask Data Challenges

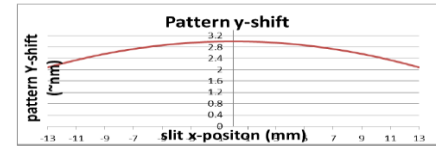
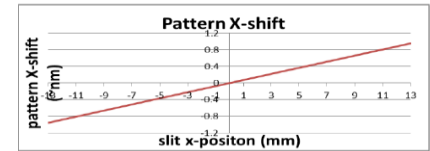
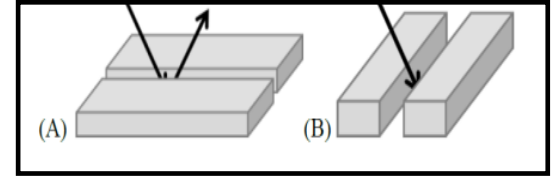
Current:

- ❑ Loss of Hierarchy / Jobdecking (Flare, Radial Azimuthal reflection)
- ❑ MPC (Dose modulation) for Resolution
- ❑ Blank Defectivity Management & Pattern-Shift for defect avoidance
- ❑ Unique e-beam corrections

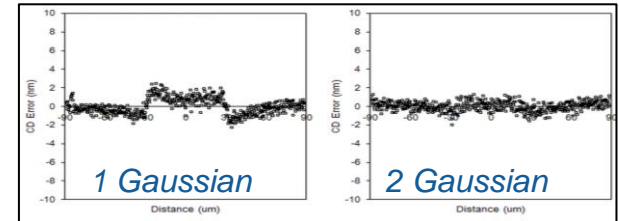
• Future:

- ❑ Data Density
- ❑ Fracture / prep for MBMW or advanced writers
  - Increased off-board correction (MPC, CD & I/P e-beam corrections)
- ❑ Migration toward ILT and curvilinear designs
  - Because we can (data and writers) not because it's needed (yet)

## Radial X-Y Corrections

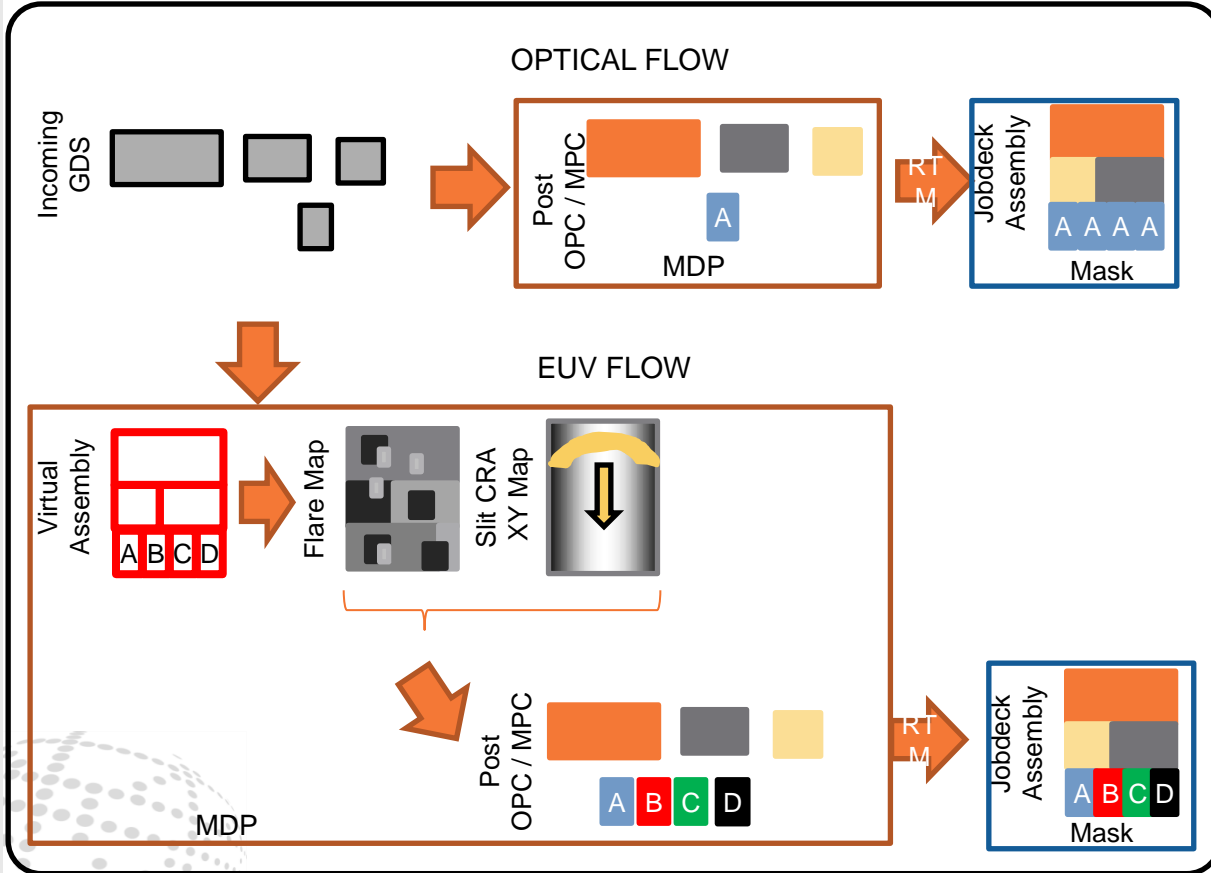


## E-beam Density Effect Corrections





# MDP Flow comparison & Complexity



## Positional dependence within EUV field:

- EUV flare
- Radial exposure slit
- Reflective Mask

## Unique Data challenges:

- Additional MDP complexity
  - Creation of Flare Map
  - Positional awareness (X-Y)
  - Requires concurrent data
- Loss of hierarchy
- No repeated die (jobdeck)
- Future - Anamorphic

# Summary

- EUV is real:
    - ❑ Benefits are real: *Imaging quality, Cycle Time*
    - ❑ Challenges are real: *Scanner-throughput, Mask-defectivity, EPE, Resist-stochastics*
  - Changes to Data Infrastructure and processing are required
    - ❑ OPC, MPC, Jobdecking, Pattern-shifting (defects), Image shifting, fracture, anamorphic scaling....
- ➔ Solutions exist. Data will not limit EUV's success.

